

Sound Editing & Mixing Part I

DAW's

- Logic
- Protools
- Audacity
- Reaper
- Live
- Audition

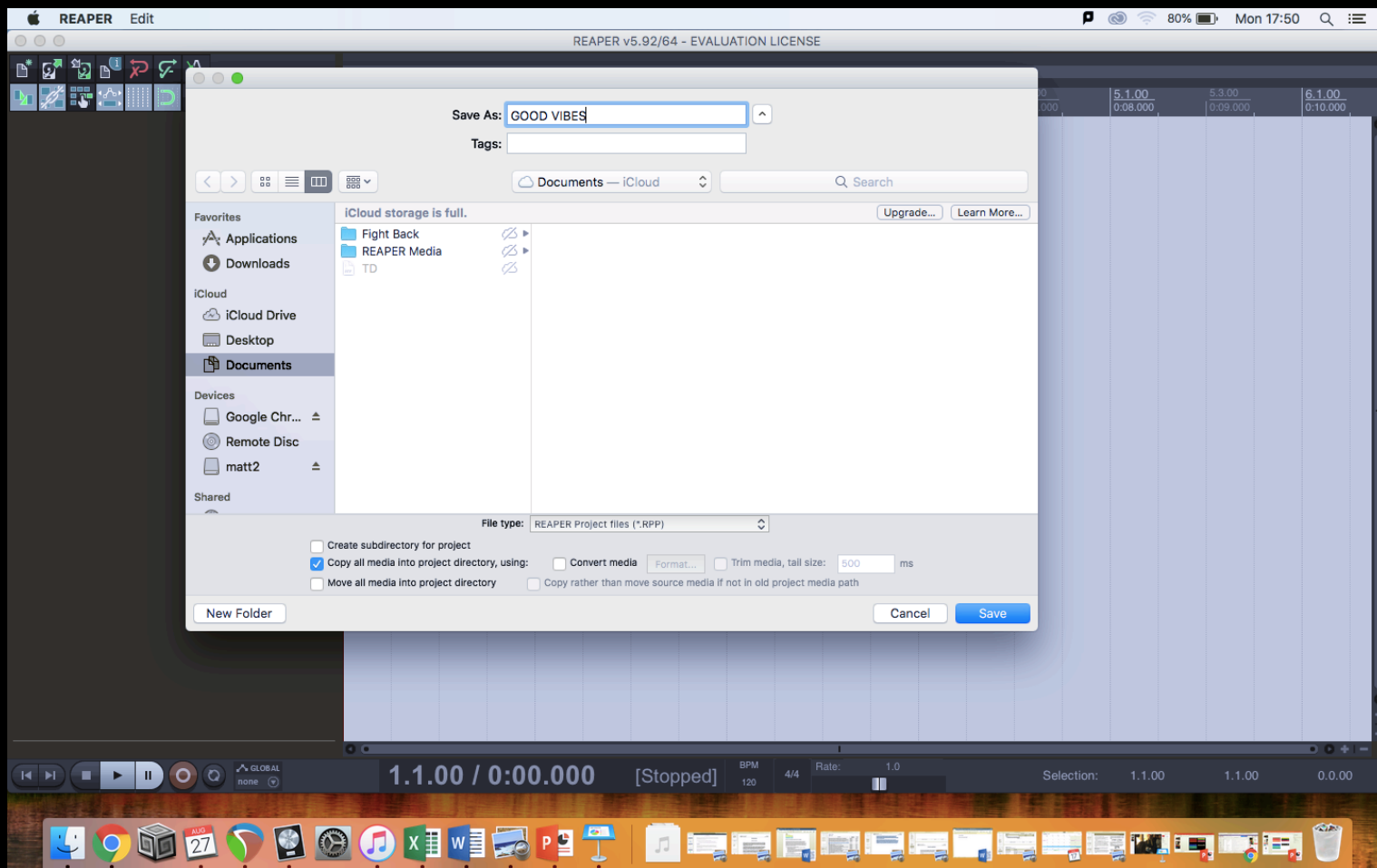
Workflow

- Setup Project
- Import Audio
- Edit Audio
- Fades/Automation/Panning
- Mix Tracks
- Bounce/Render/Export/Share

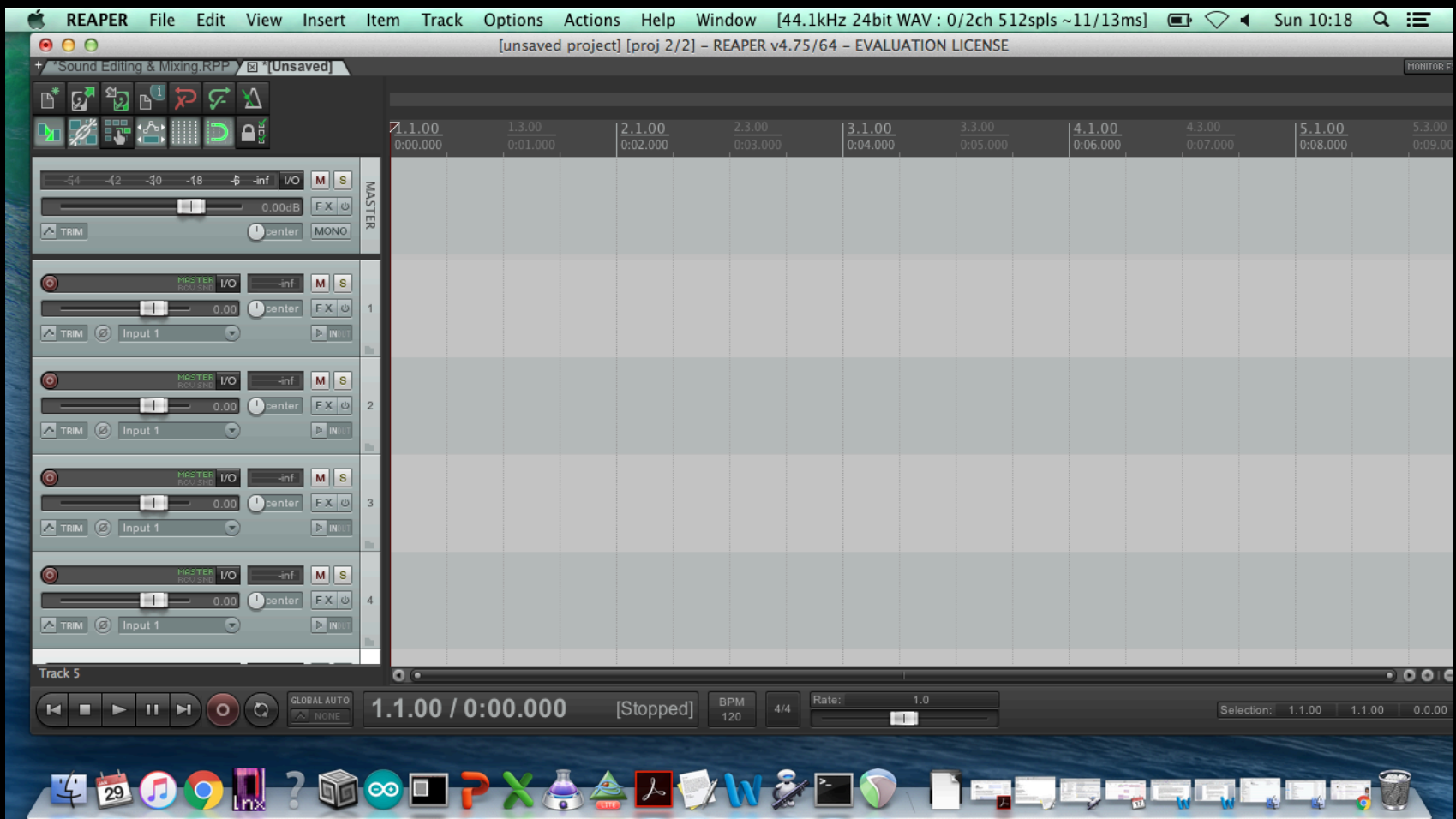
Freesound

FILE MANAGEMENT

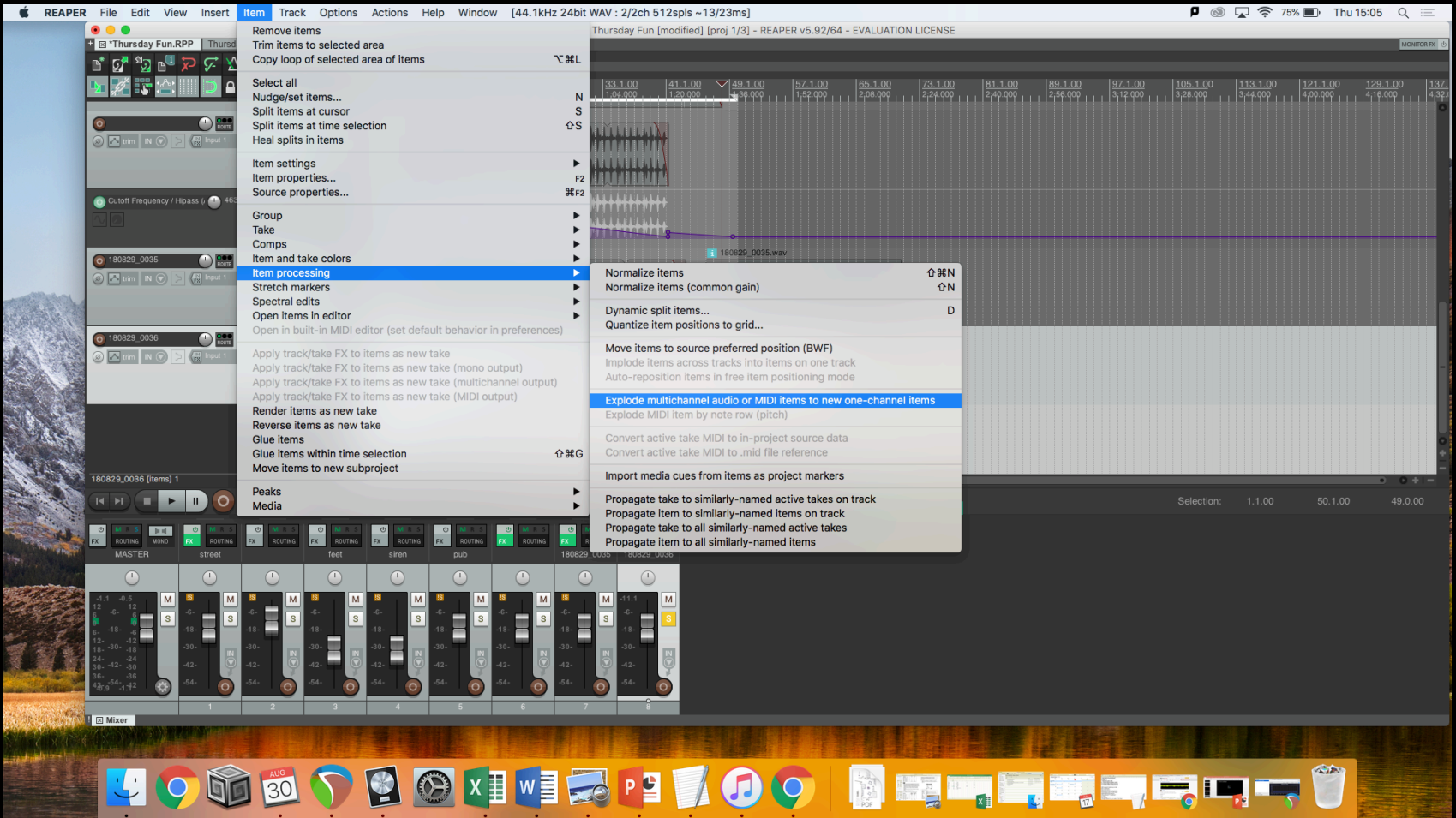
- 1 Name all your files (give names that are obvious)
- 2 Put all your files in a folder
- 3 Create a NEW PROJECT
- 4 Save your project into the folder you've created

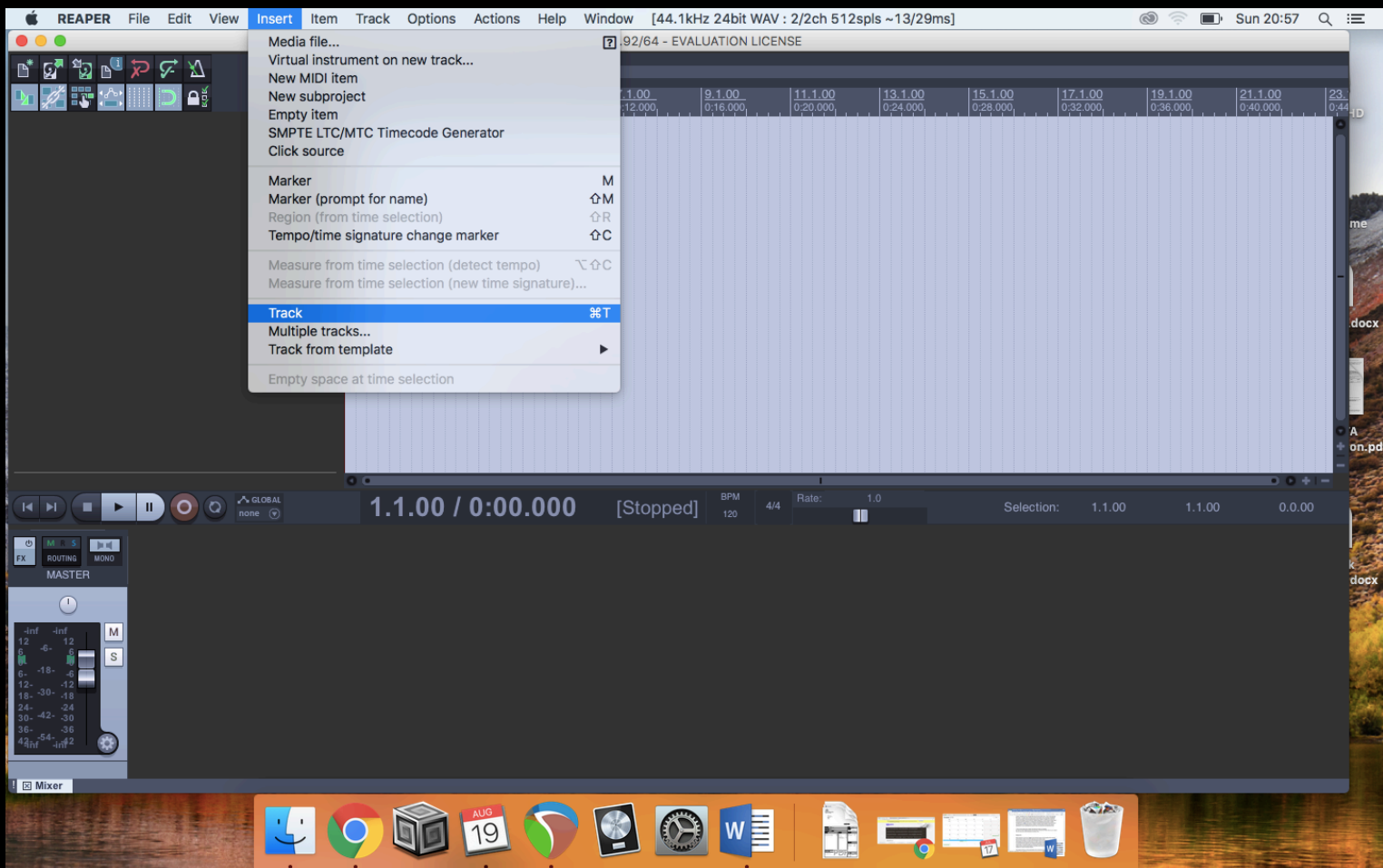


Add some Tracks

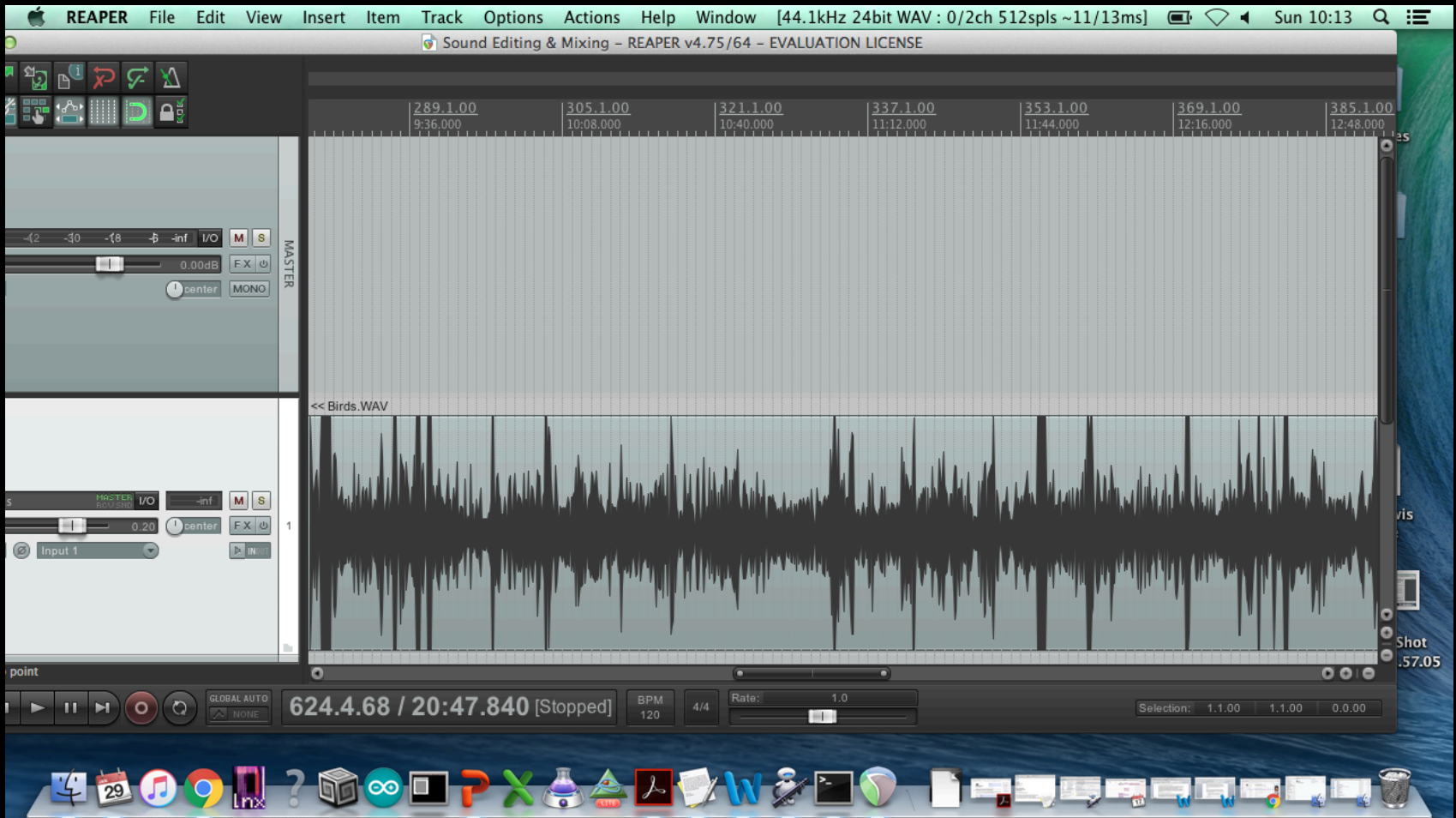


Changing your mono to stereo

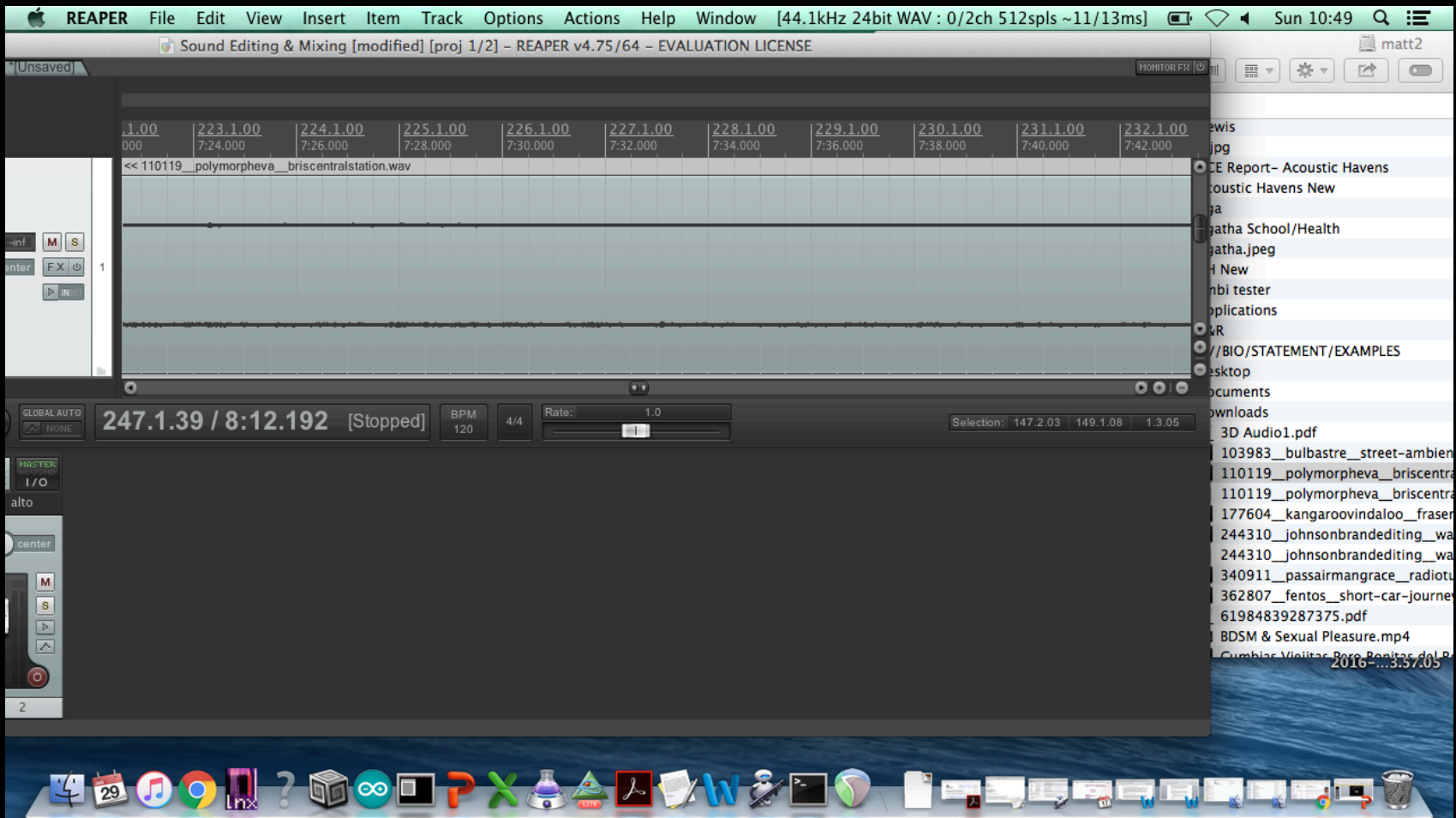




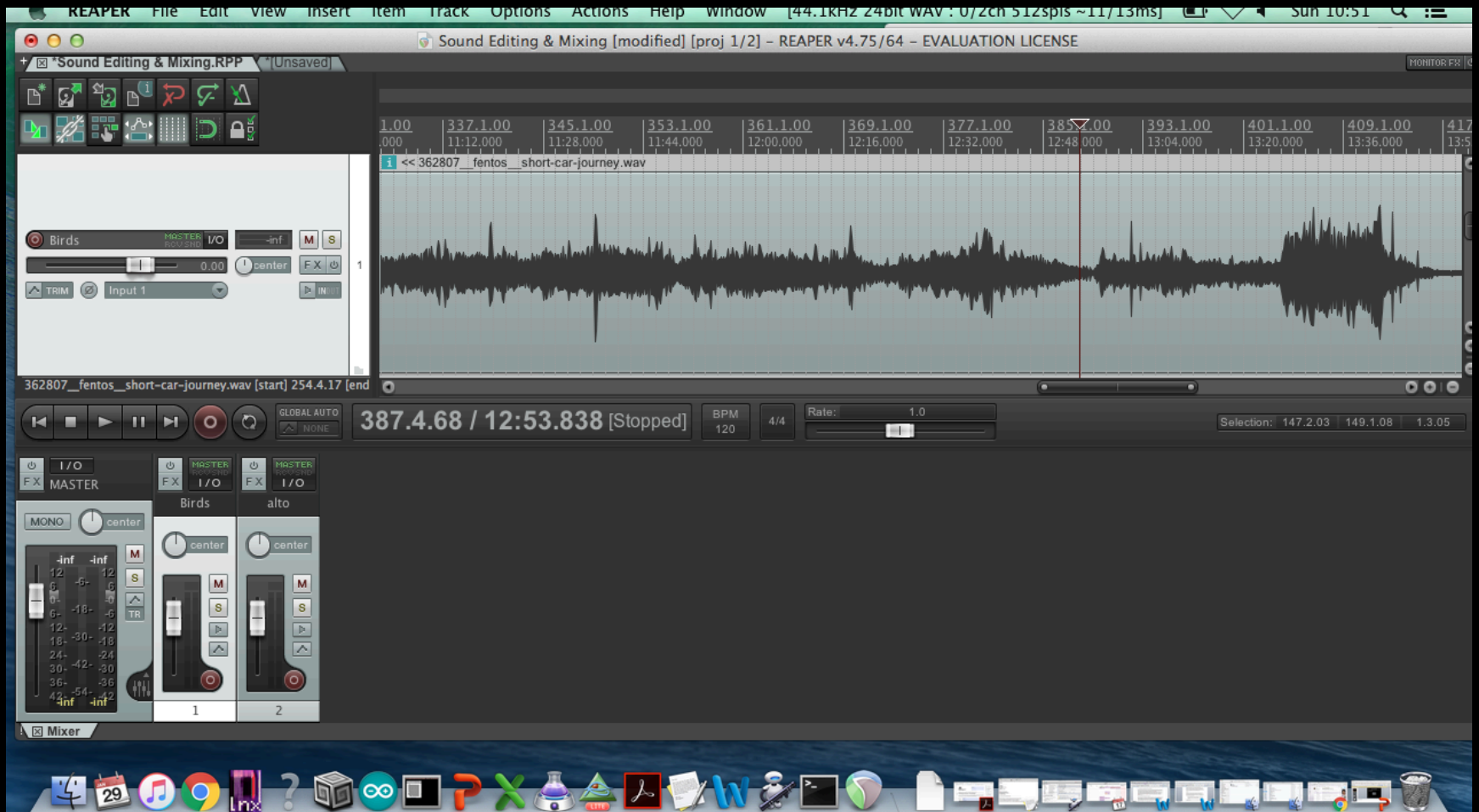
No



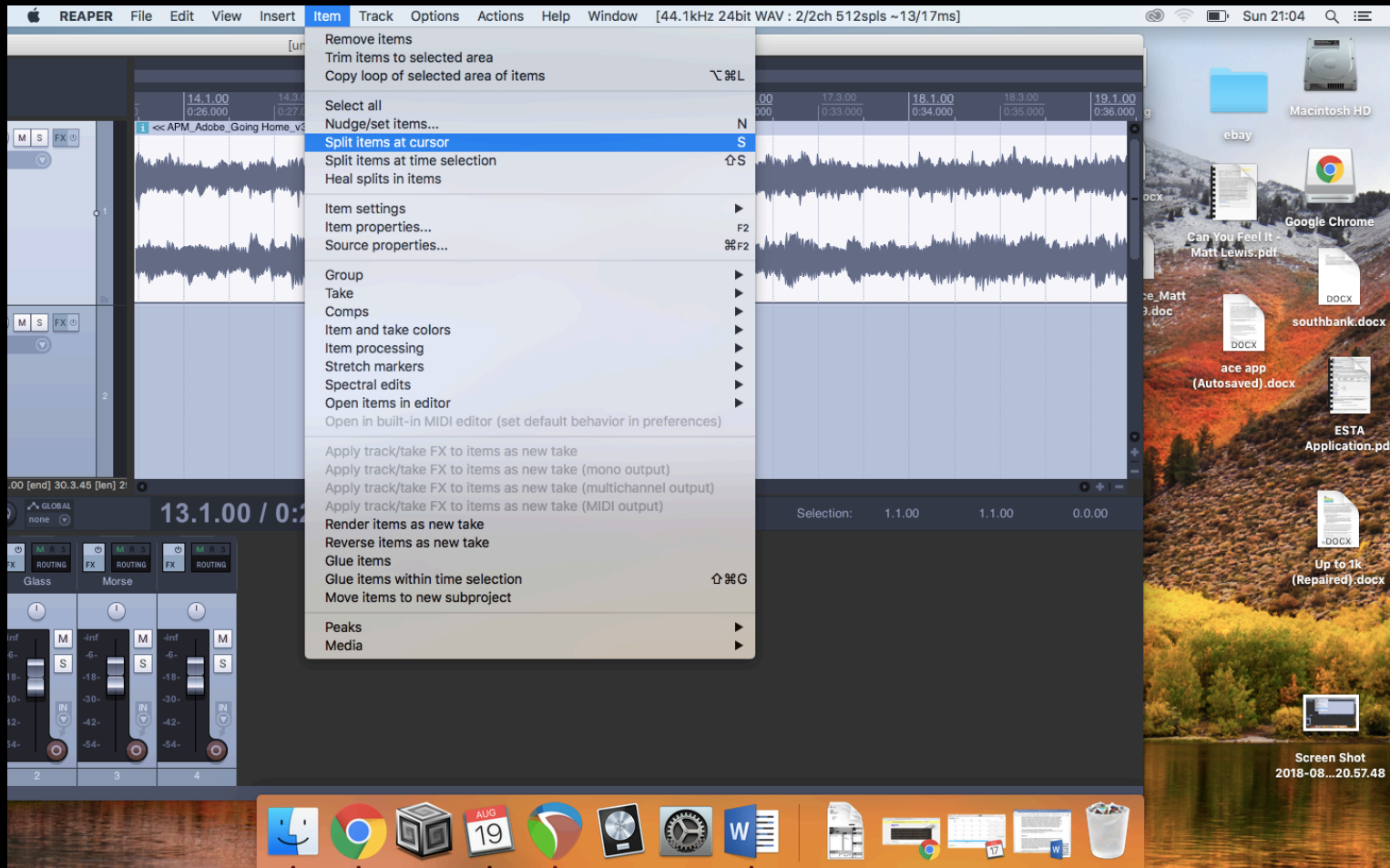
No



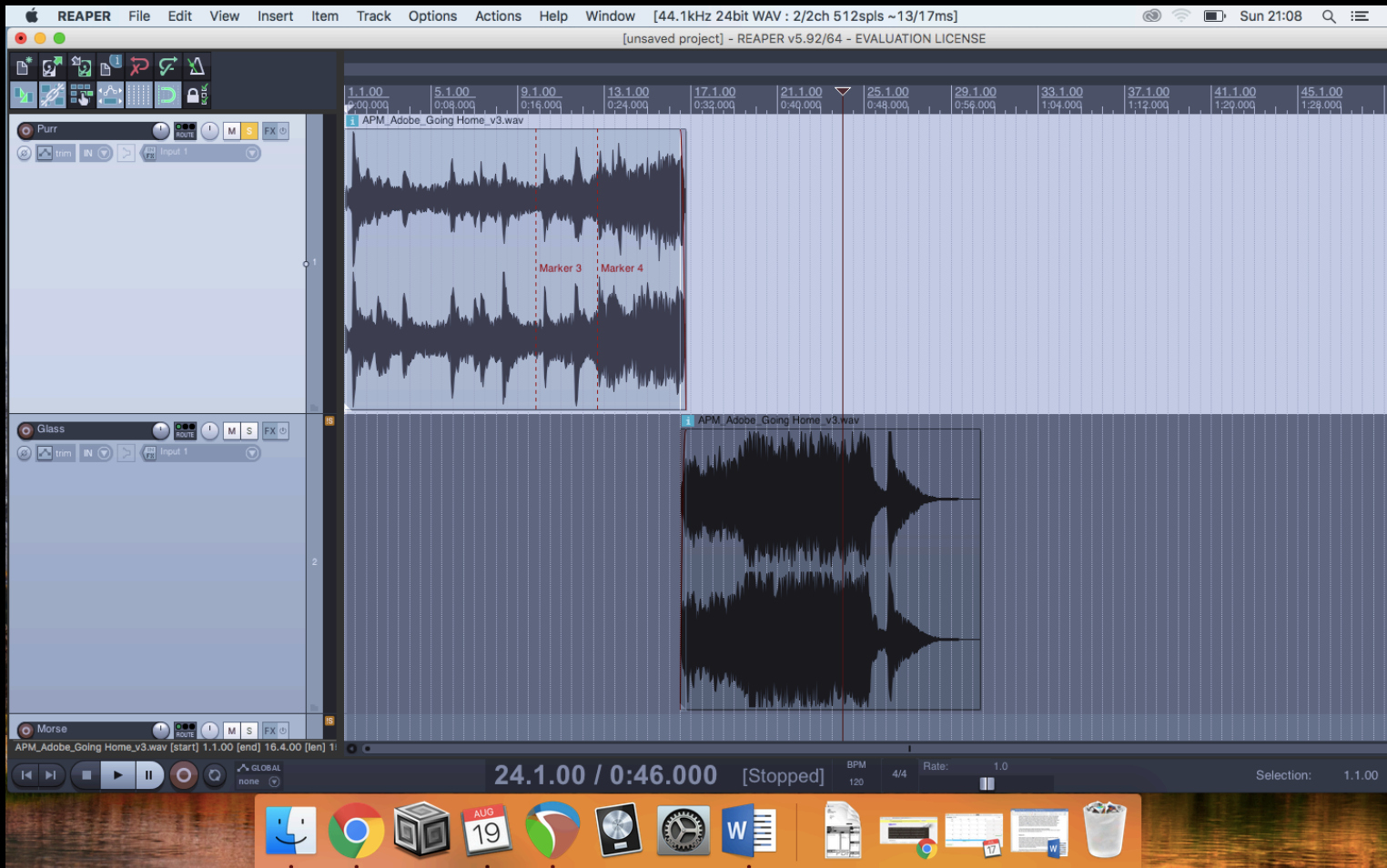
Yes



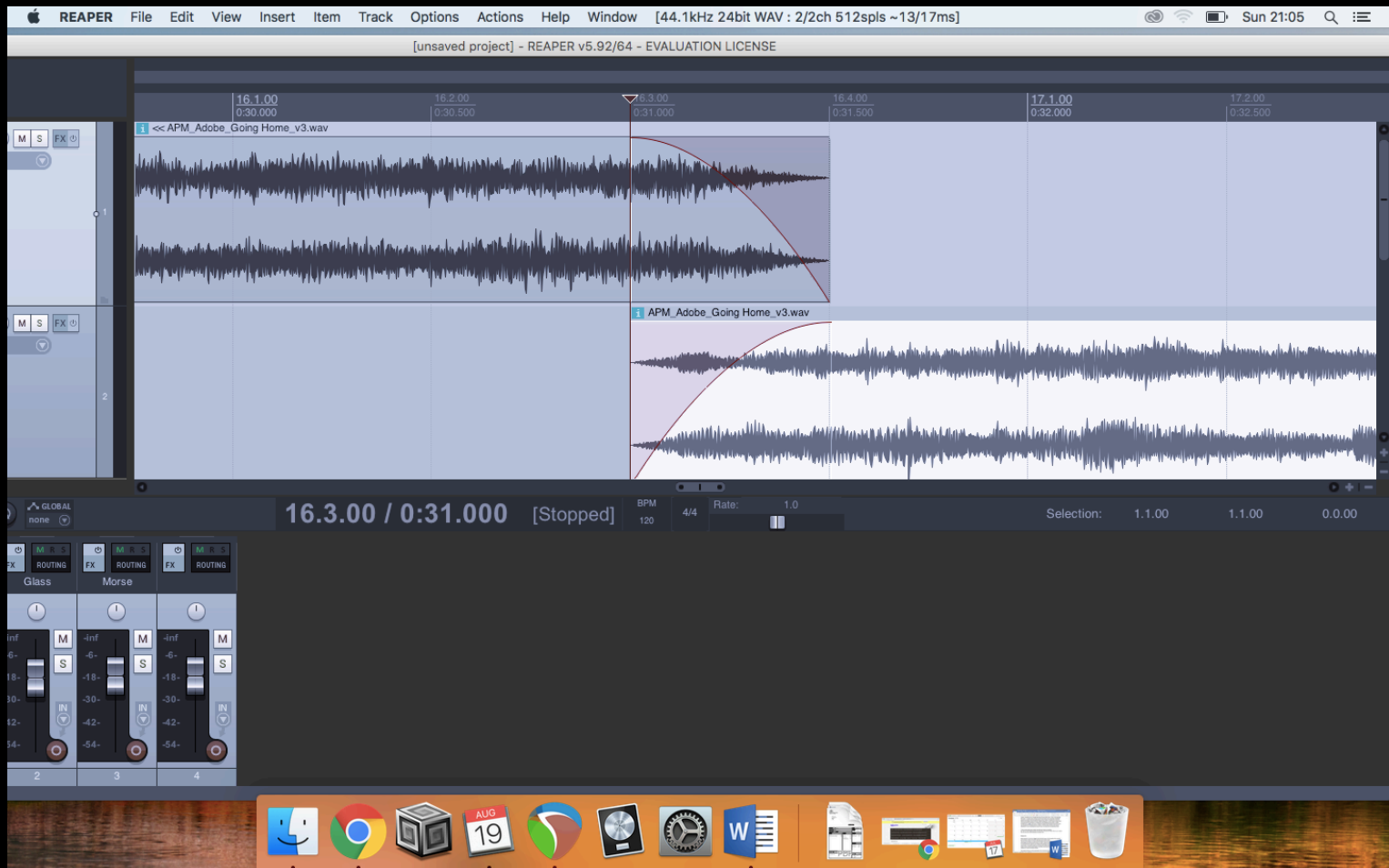
Splitting your region



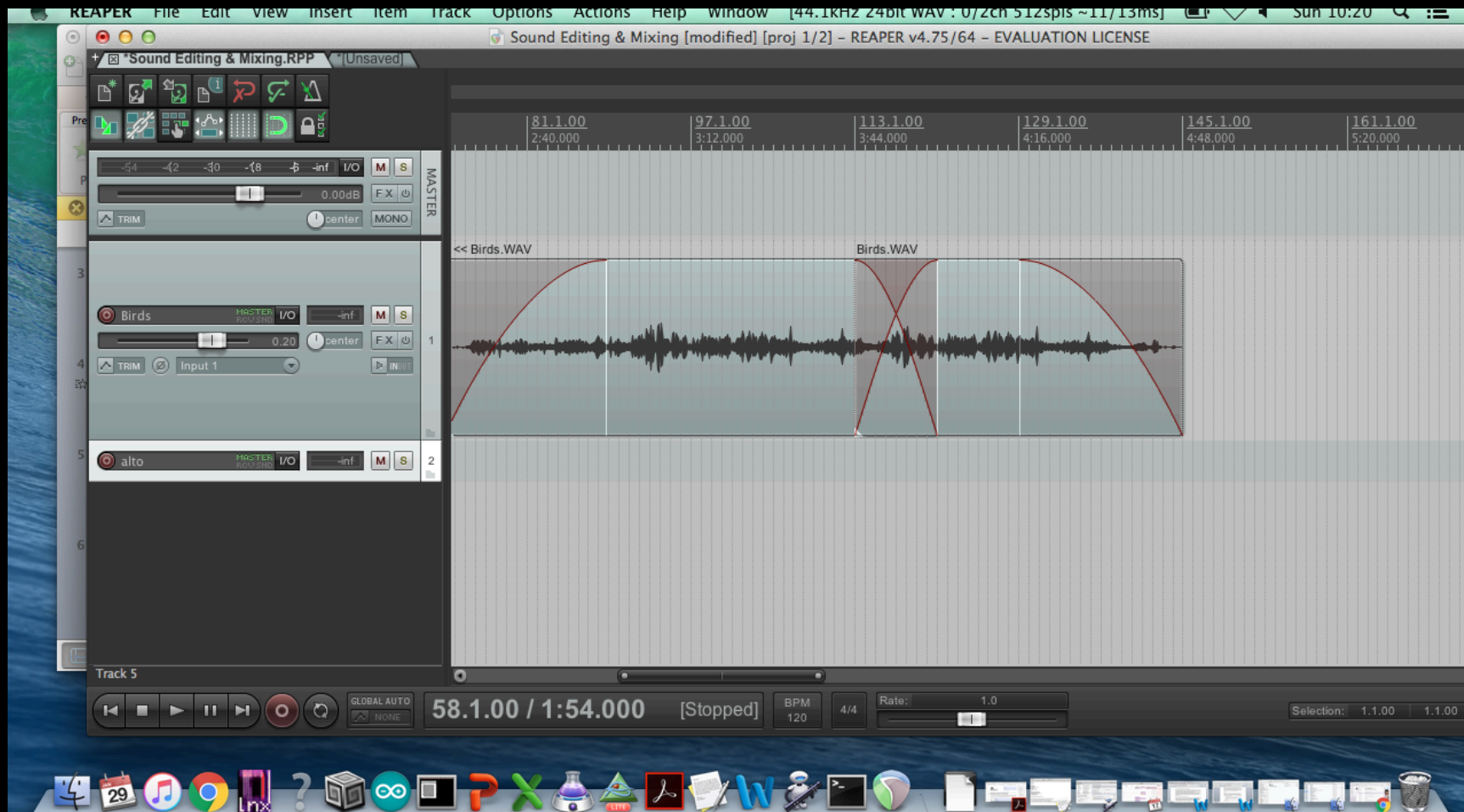
SOLO



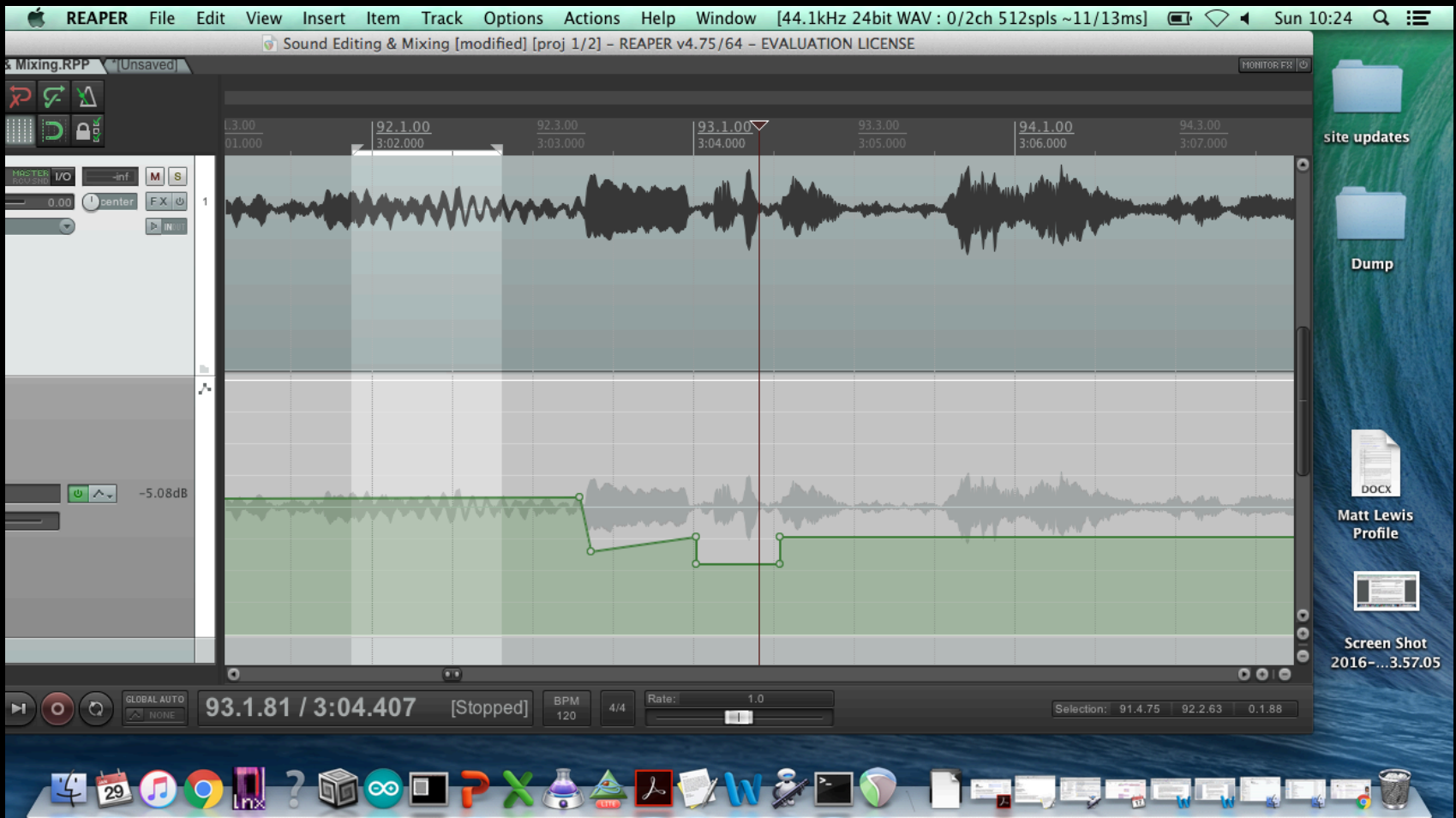
Fade Between Tracks



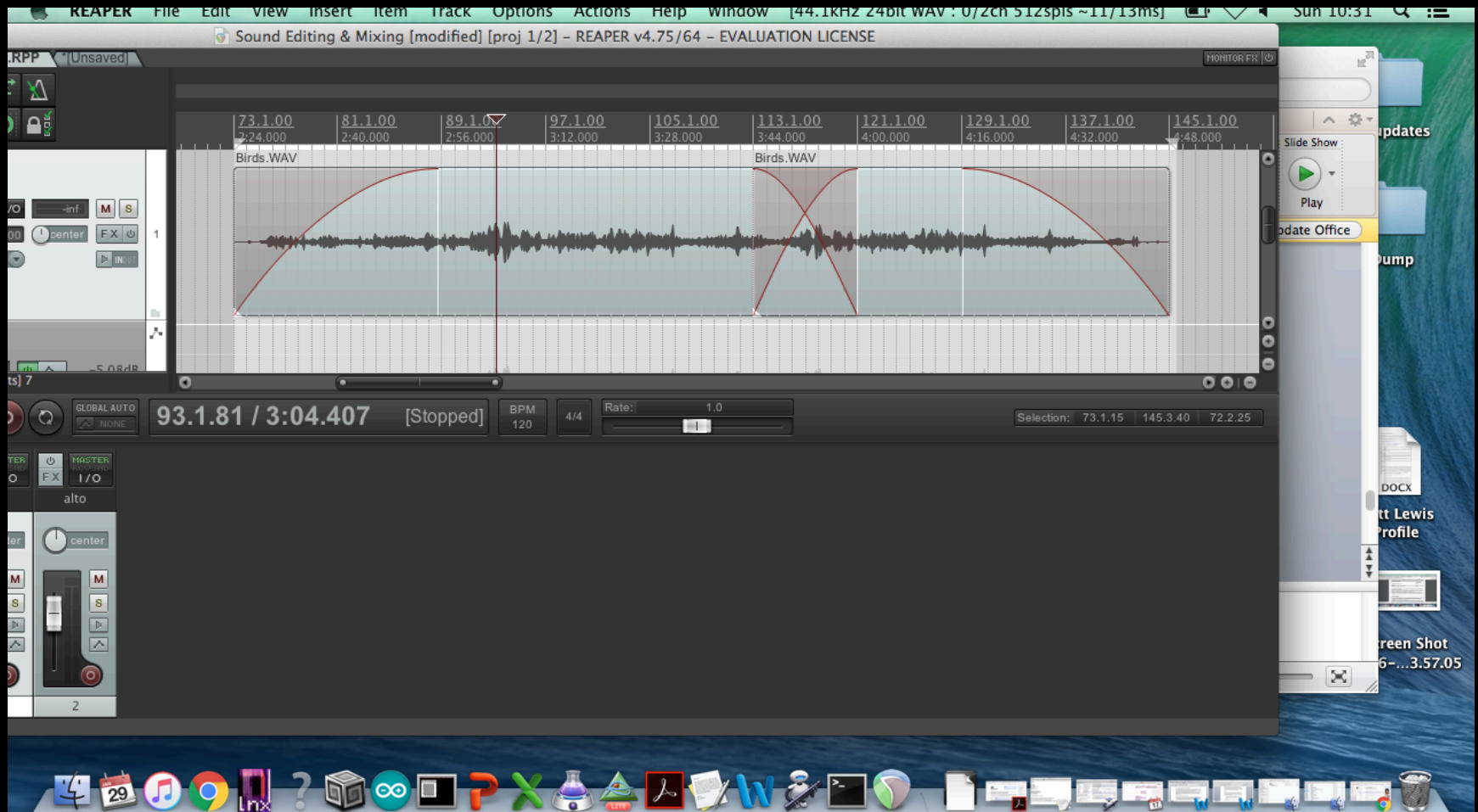
Fade in/out & Crossfade



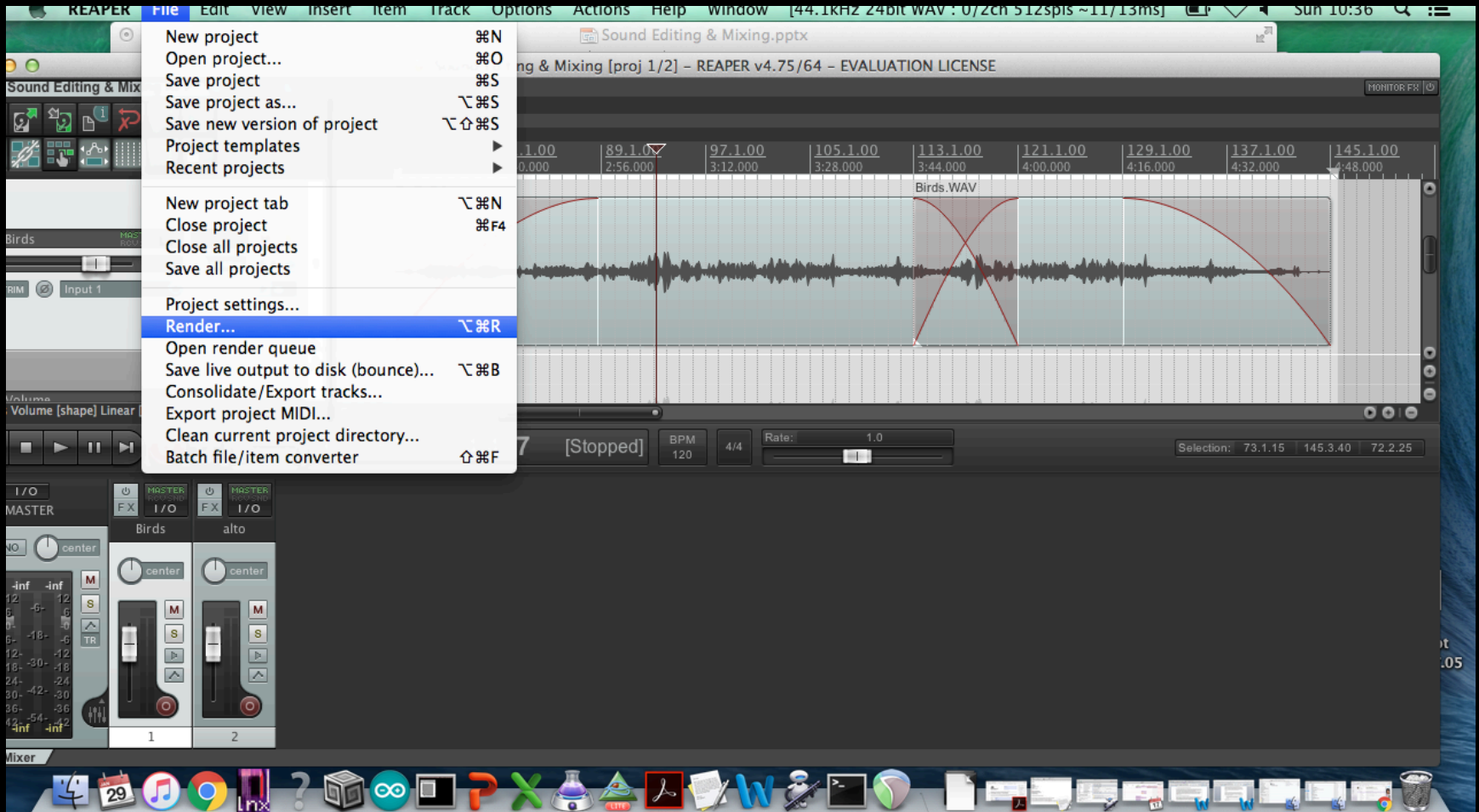
Automation



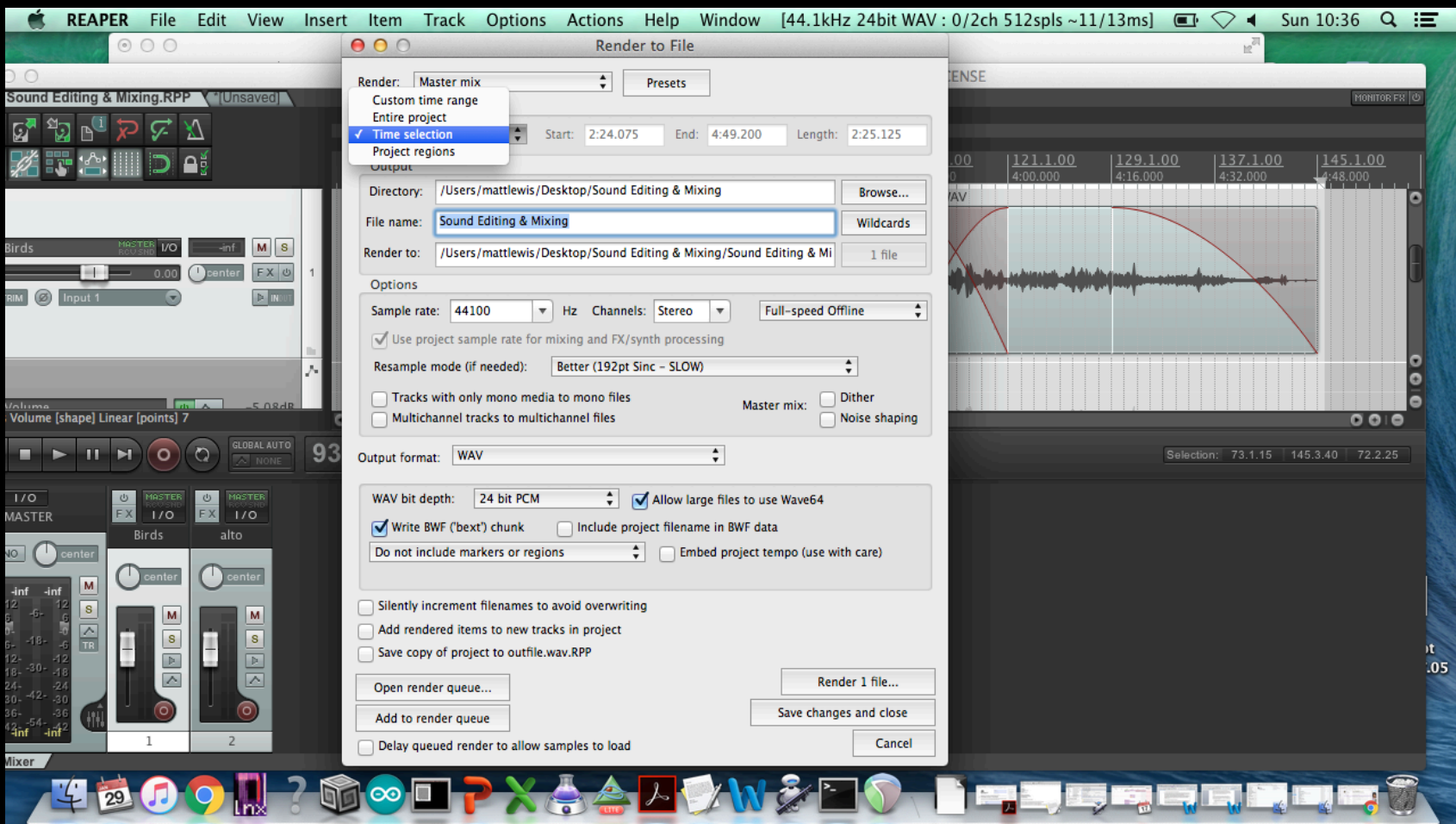
Select Your Audio



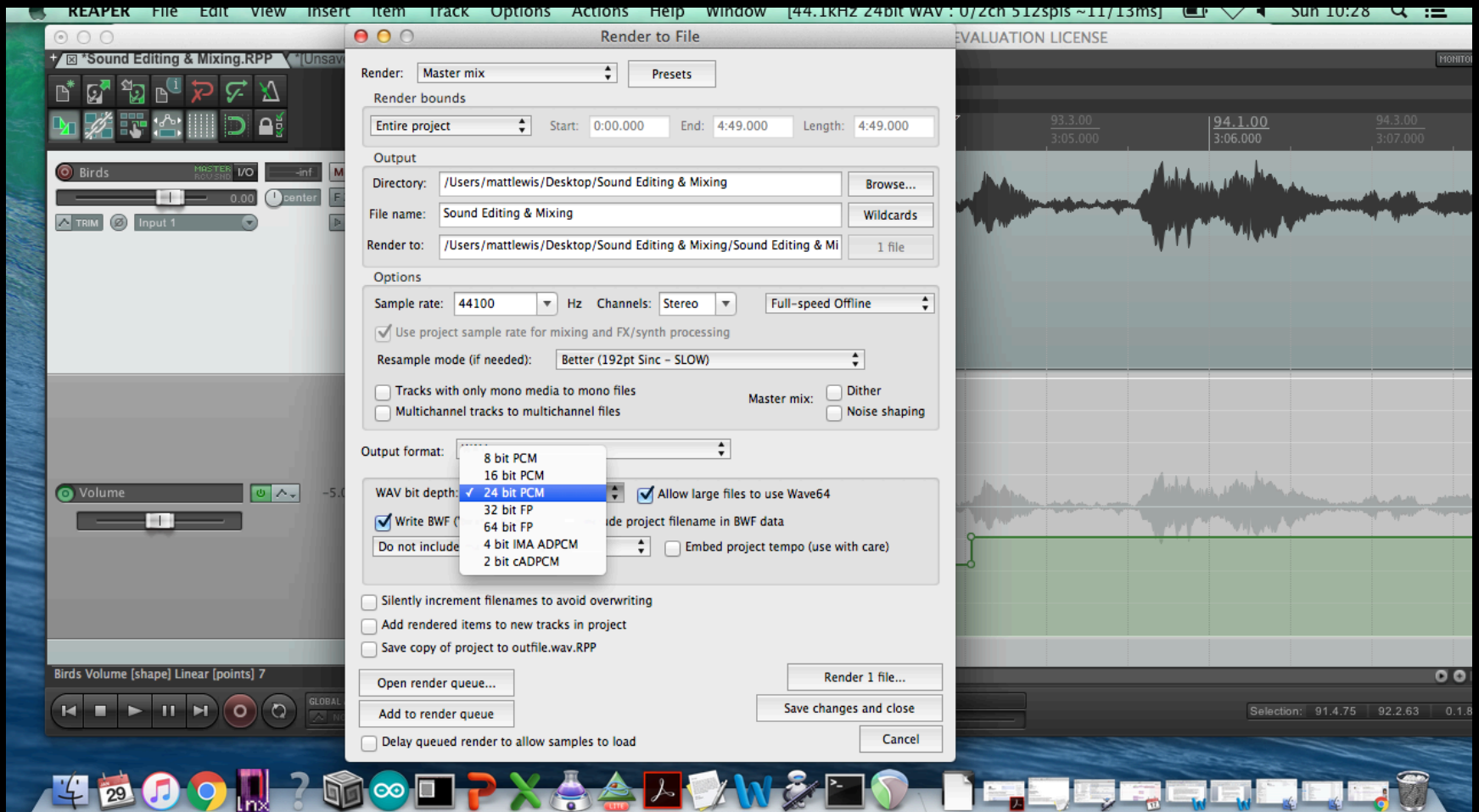
Render



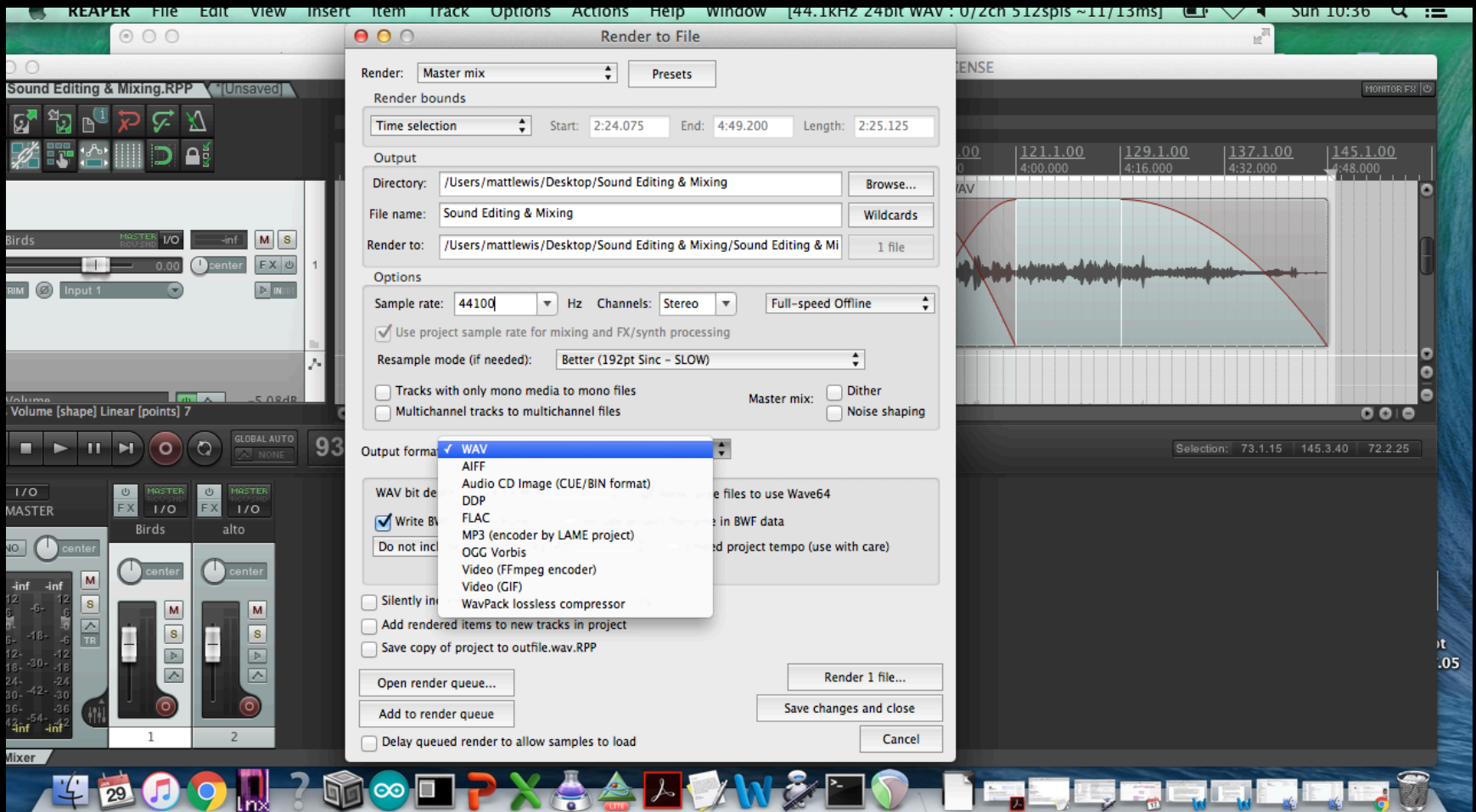
Choose Time Selection



24 bit



WAV



Render File

